

# Perspectives On The Free Software Market

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# Perspectives On The Free Software Market

Can be parsed three ways....

# Perspectives On The Free Software Market

- Perspectives on the Free (Software Market) – Free vs Controlled Market
- Perspectives on the (Free Software) Market
- (Perspectives on the Free Software Market)

# Perspectives On The Free (Software Market)

- How has the software market changed since the early days of computing?
- How does software freedom affect the software market of today?
  - Does software freedom allow the software market to grow?
  - Does software freedom disrupt the software market?
- Is closed-source software doomed?

# The early days of computing

- Few computers
- Very expensive
- Physically large
- Virtually small
- Virtually slow
- Different Architectures
- OS (if any) tuned to machine
- OS (if any) tuned to job mix



# The early days of computing (Cont.)

- No “shrink wrap” market
- Most code distributed in source form
- Contract licenses
  - No software patents
  - No software copyright
- User groups exchanged code
  - DECUS
  - SHARE

# The early days of computing (Cont.)

- Highly educated and trained users
- Hardware and Software very expensive
  - 100K USD for a copy of a compiler
  - Software often given away to allow users to run computer

# Rise of Software As Product

- Computer Stores
  - 1977 - Apple II
  - 1981 - IBM PC
- Binary-only “Shrink-wrapped” software
- 1980 – Copyright applied to software
- 1981-1990 – Software Patents appeared
- End User License Agreement (EULA)
- “printing money” on floppy disks



# Formalization of Free Software Movement

- 1969 – Unix in Bell Laboratories
  - Licensed in source to universities
  - Developed by “large” community of source licensees
- 1983 – SunOS V1.0 – Binary only
- 1984 – Gnu is Not Unix (GNU)
  - Richard Stallman
- 1985 – Free Software Foundation
- 1992-1994 – AT&T vs BSDi lawsuit

# Formalization of Free Software Movement

- 1991 - Linux Kernel project started
- 1992 - 386BSD => NetBSD/FreeBSD
- 1993 - First distributions based on Linux Kernel
- 1994 - V1.0 of Linux Kernel
- 1995 - 64-bit version of Linux kernel

# Modern Software Market

- 1.x Billion desktop computers
  - “Inexpensive” hardware
  - “Inexpensive” software
- Software “piracy” rampant
- Not english speaking
- Not western centric
- Support moved further away
- Companies need to meet diverse needs

# Free Software in Market

- Reduces up-front cost of software
- Allows “sweat equity” in development
- Gives control to end user
  - Language
  - Business practices
  - Timely bug fixes
  - Longevity of solution
  - Security

# In The Clouds

- Proprietary vendors hiding in clouds
  - Even less control by end users
  - Even less security
- Free software used in clouds can give flexibility
  - Run on desktop systems
  - Run on local server
  - Run on regional server
  - Run on international server

# Summary

Software started as “Free Software”, and moved briefly to “Proprietary, Closed Source Software”.

To meet modern needs world wide, software development has to return to “Free Software”.

# Perspectives on the (Free Software) Market

- How do end users benefit from Free Software?
- Why do people write Free Software
- Importance for a nation to develop software sustainability
- Why do people in emerging economies have a different view on software?

# How Do End Users Benefit From Free Software?

- Freedom to read the source code
- Freedom to change the source code
  - Bug fixes
  - Needed functionality
- Freedom to distribute those changes to those who need them
- Freedom to use the software for any purpose



# Why Do People Write Free Software?

- Why do Amateur Painters Paint?
- They need it for themselves
  - Maybe others will help
  - Selling software is hard
- They are paid to do other things
  - Software is a tool
- They are developing it in their own economic structure

# Importance For A Nation To Develop Software Sustainability

- Develop technical abilities in their own economic marketplace
  - May not afford “first world” rates
  - Build marketplace for IT workers
  - Reduce “brain drain”
- Obsolescence protection
  - Software
  - Hardware
- Embargo/Security

# Why Do People In Emerging Economies Have A Different View of Software?

- Philosophies on “ownership” are different
  - Non-destructive copy
- Cost of commercial software prohibitive
  - Hardware no longer most expensive part
- National pride

# Summary

Free Software is

# (Perspectives on the Free Software Market)

- How does the marketing of Free Software differ from proprietary software?
- Why might Free Software have a harder time in the marketplace than proprietary software?
- What is coming that might make Free Software even harder to market?

# Marketing of Proprietary vs Free Software

- Proprietary
- Per-unit charge
- Product based
- Protected IP – Hard to duplicate, easy to re-sell
- Producer is in control
- Free Software
- Typically Free
- Service based
- Free IP – Easy to duplicate, hard to re-sell
- Consumer is in control

# What Types of Services?

- Installation
- Integration
- Training

All of the above you can also do with  
proprietary software

- Bug fixing
- Software extension/integration

These two you can do **better** with Free  
Software

# Marketing of Free Software Harder than Proprietary Software

- Proprietary software charges you for its marketing
- Proprietary software makes you watch its advertisements
- Proprietary software allows the vendor to charge you over and over again
- Proprietary software tells you when to upgrade both software and hardware



# What Will Make Marketing Free Software Even Harder?

Cloud Computing

# Cloud Computing

- Will hide software source code from user
- Will allow cloud vendor to lock in customer

# How To React?

- Create your own “cloud” using Free Software
  - Run your software where and when you decide
  - Use cloud computing facilities with Free Software to gain capacity
- Virtualize your desktop, local server and remote server

# The Golden Rules

- It is very hard to sell Free Software
- You may try to sell services on Free Software
- You should be selling ***solutions*** based on Free Software
  - This is what IBM is doing.....

# Summary

Customers do not want software. Customers want *solutions to their problems*. Free Software facilitates those solutions.